

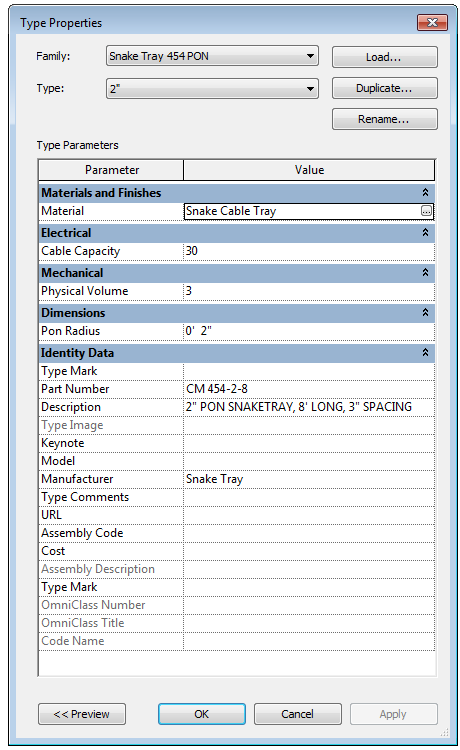
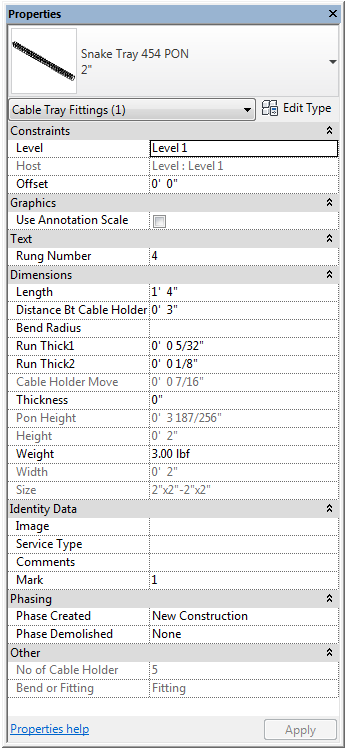
**Manufacturer :** SNAKE TRAY

**Description :** PON SNAKE TRAY

**Type Catalog :**

**Rendering file :**

**Schedule File :**



**Loading and placing into the Project:**

The Snake Tray family file is supplied and can be loaded into a Revit project through traditional methods. The family is Level based to be easily placed into compatible components. It is suggested that any supporting elements (i.e. Wall, Racks, Cabinets, etc….) be placed into the project before inserting the Snake tray.

Compatible components will allow the snake tray to snap into place. When inserting the family, make sure that the sub-category is visible within the active view by checking its visual graphics settings under the category *“Cable Tray Fitting”*. This option might have to be repeated on other views such as the South, North or Ref. Level views.

**Project Behavior:**

**Instance Parameters:**

For this Snake Tray family, Rung Number is Instance Parameter.

**Type Parameters:**

No configuration parameters exist. No type parameters should be modified as they pertain to actual product specification data. The family contains a total of five (5) types.

Each type represents a manufactured product. Therefore, the type parameters should not be modified.

Please note:

€ Product Documentation Link – Directs a webpage to the products online listing.

€ Equipment Abbreviation – For tagging each placed type.

**Shared Parameters:**

For this Snake Tray family, Physical Volume, Length, Rung Number, Weight, Cable Capacity, Part number & URL are Shared Parameters.

**Visibility:**

Because of the simplistic nature of the element, geometry is same in plan views for coarse, medium and fine

level.

**Connectors:**

Cable Tray connectors exist in the model.

**Rendering:**

When the family file is loaded into the project, standard Snake tray materials are imported. These may be modified by the user, though ensure that the proper checkbox is select to match the material of choice.

**Scheduling & BOM creation:**

